

THE BINDING OF ISAAC FOUR SOULS CHALLENGES

You can print out this page and cut out the final boss cards to use as a reference whilst you play, if you wish. At the bottom there are also two **challenge cards** - these serve as reminders of the global modifiers of the challenge, and can also be printed out if you wish. These cards are also available digitally at foursouls.com.

RESURRECTED
RAG MAN



♥: 4 🎲: 3+ ⚔️: 2

LOOT 3 +1


IF THIS WOULD DIE,
INSTEAD ROLL-

IF THE RESULT PLUS THE
NUMBER OF SOULS CONTROLLED
BY ALL PLAYERS IS LESS THAN
OR EQUAL TO 8, THIS HEALS
TO FULL ♥. THE ACTIVE
PLAYER GAINS ITS REWARDS,
CANCELS THEIR ATTACK, THEN
PUTS A RANDOM NON-EVENT
MONSTER CARD IN DISCARD IN
A MINION SLOT. OTHERWISE,
THIS DIES.

THIS HAS +1🎲 FOR EACH
MINION IN PLAY.

"THY DEAD MEN SHALL
LIVE; TOGETHER WITH MY
DEAD BODY SHALL THEY ARISE.
AWAKE AND SING, YE THAT
DWEEL IN DUST;"
ISAIAH 26:19

RESURRECTED
RAG MAN



♥: 4 🎲: 3+ ⚔️: 2

LOOT 3 +1

IF THIS WOULD DIE,
INSTEAD ROLL-

IF THE RESULT PLUS THE
NUMBER OF SOULS CONTROLLED
BY ALL PLAYERS IS LESS THAN
OR EQUAL TO 10, THIS HEALS
TO FULL ♥. THE ACTIVE
PLAYER GAINS ITS REWARDS,
CANCELS THEIR ATTACK, THEN
PUTS A RANDOM NON-EVENT
MONSTER CARD IN DISCARD IN
A MINION SLOT. OTHERWISE,
THIS DIES.

THIS HAS +1🎲 FOR EACH
MINION IN PLAY AND +1♥
FOR EVERY 2 MINIONS IN PLAY.

"THY DEAD MEN SHALL
LIVE; TOGETHER WITH MY
DEAD BODY SHALL THEY ARISE.
AWAKE AND SING, YE THAT
DWEEL IN DUST;"
ISAIAH 26:19

RESURRECTED
RAG MAN



♥: 4 🎲: 3+ ⚔️: 2

LOOT 3 +1

IF THIS WOULD DIE,
INSTEAD ROLL-

IF THE RESULT PLUS THE
NUMBER OF SOULS CONTROLLED
BY ALL PLAYERS IS LESS THAN
OR EQUAL TO 10, THIS HEALS
TO FULL ♥. THE ACTIVE
PLAYER GAINS ITS REWARDS,
CANCELS THEIR ATTACK, THEN
PUTS A RANDOM NON-EVENT
MONSTER CARD IN DISCARD IN
A MINION SLOT. OTHERWISE,
THIS DIES.

THIS HAS +1🎲 AND +1♥
FOR EACH MINION IN PLAY.

EACH TIME THIS KILLS A
PLAYER, CHOOSE A RANDOM
NON-EVENT MONSTER CARD
SOUL THEY CONTROL, IF ABLE,
IT BECOMES A MONSTER
AND THEY PUT IT IN
A MINION SLOT.

RESURRECTION DAY



WHEN A MONSTER DIES, AFTER GAINING
REWARDS, THE ACTIVE PLAYER ROLLS-
1 OR 6: PUT THAT MONSTER CARD IN
A MINION SLOT.

WHEN A PLAYER DIES, PUT A RANDOM NON-EVENT
MONSTER CARD IN DISCARD IN A MINION SLOT.

RESURRECTION DAY



WHEN A MONSTER DIES, AFTER GAINING
REWARDS, THE ACTIVE PLAYER ROLLS-
1 OR 6: PUT THAT MONSTER CARD IN
A MINION SLOT.
2 OR 5: ROLL AGAIN.

WHEN A PLAYER DIES, PUT A RANDOM NON-EVENT
MONSTER CARD IN DISCARD IN A MINION SLOT.